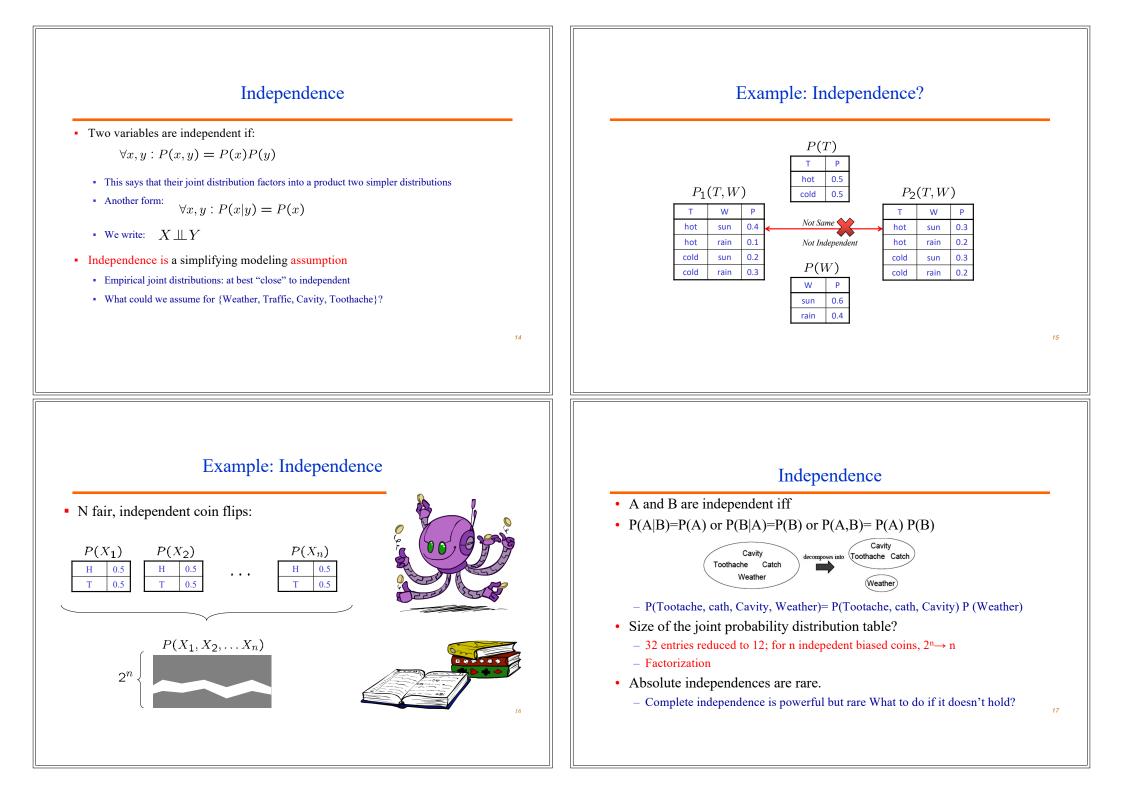


Independence derviation

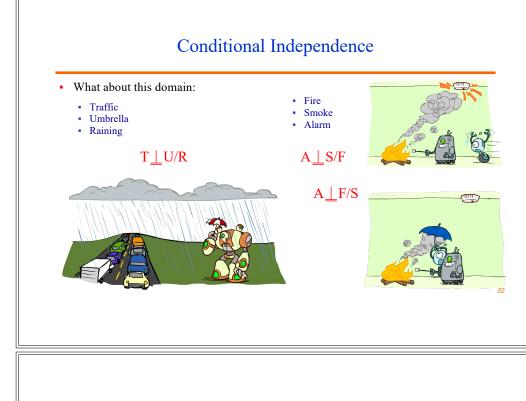
These two constraints are logically equivalent

• Therefore, if A and B are independent:





Conditional Independence Conditional Independence • P(Toothache, Cavity, Catch) If I have a cavity, the probability that the probe catches in it doesn't depend on whether I have a toothache: - P(+catch | +toothache, +cavity) = P(+catch | +cavity)The same independence holds if I don't have a cavity: - P(+catch | +toothache, -cavity) = P(+catch | -cavity)Catch is conditionally independent of Toothache given Cavity: - P(Catch | Toothache, Cavity) = P(Catch | Cavity)Equivalent statements: • P(Toothache | Catch , Cavity) = P(Toothache | Cavity) • P(Toothache, Catch | Cavity) = P(Toothache | Cavity) P(Catch | Cavity) · One can be derived from the other easily Weaker Assumption 19 **Conditional Independence** Power of Cond. Independence • Unconditional (absolute) independence very rare (why?) • Often, using conditional independence reduces the storage complexity of the joint distribution from exponential to linear!! • Conditional independence is our most basic and robust form of knowledge about • Conditional independence is the most basic & robust form of uncertain environments. knowledge about uncertain environments. • X is conditionally independent of Y given Z $X \perp \!\!\!\perp Y | Z$ if and only if: $\forall x, y, z : P(x, y|z) = P(x|z)P(y|z) \qquad P(x|z, y) = \frac{P(x, z, y)}{P(z, y)}$ or, equivalently, if and only if $=\frac{P(x,y|z)P(z)}{P(y|z)P(z)}$ $\forall x, y, z : P(x|z, y) = P(x|z)$ $= \frac{P(x|z)P(y|z)P(z)}{P(y|z)P(z)}$ 21



Ghostbusters Chain Rule

- Each sensor depends only on where the P(T,B,G) = P(G) P(T|G) P(B|G) ghost is
- That means, the two sensors are conditionally independent, given the ghost position
- T: Top square is red B: Bottom square is red G: Ghost is in the top
- Givens: P(+g) = 0.5 P(-g) = 0.5 P(+t | +g) = 0.8 P(+t | -g) = 0.4 P(+b | +g) = 0.4P(+b | -g) = 0.8

| re en the | Т | В | G | P(T,B, |
|--------------|----|----|----|--------|
| | +t | +b | +g | 0.16 |
| | +t | +b | -g | 0.16 |
| . 50 | +t | -b | +g | 0.24 |
| | +t | -b | -g | 0.04 |
| | -t | +b | +g | 0.04 |
| .50 | -t | +b | -g | 0.24 |
| | -t | -b | +g | 0.06 |
| | -t | -b | -g | 0.06 |



Conditional Independence and the Chain Rule

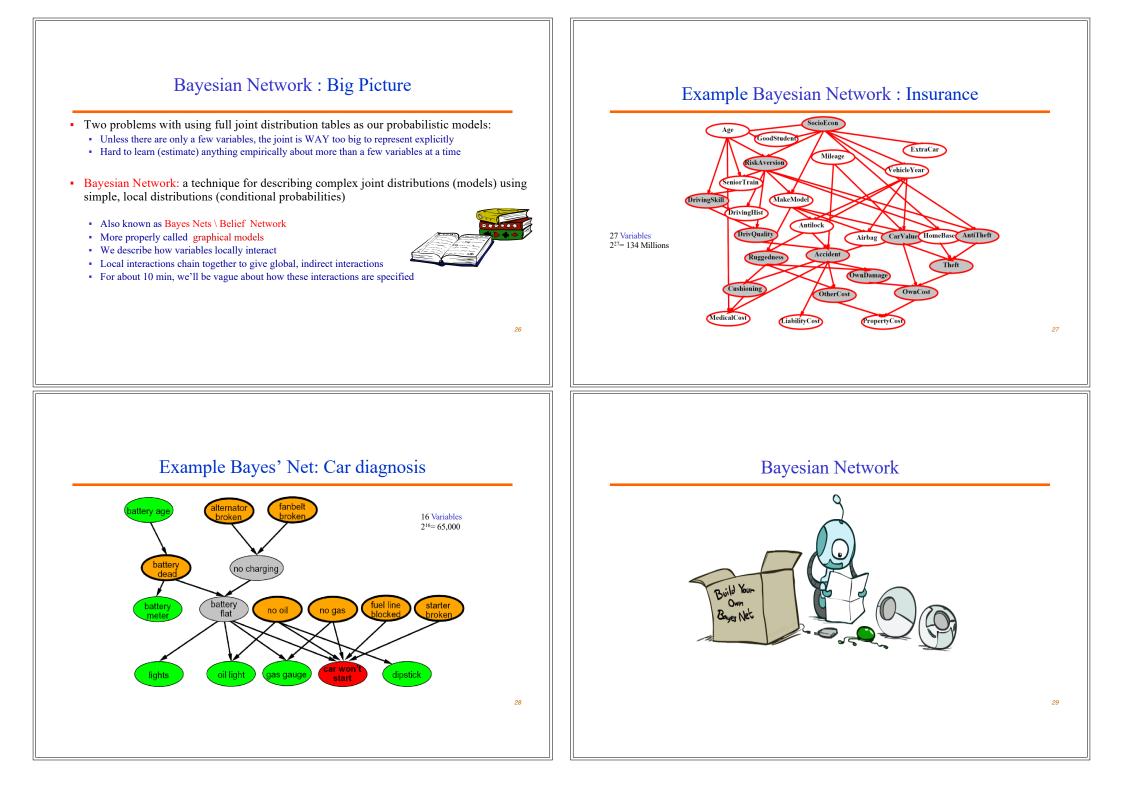
- Chain rule: $P(X_1, X_2, \dots, X_n) = P(X_1)P(X_2|X_1)P(X_3|X_1, X_2)\dots$
- Trivial decomposition:
 - P(Traffic, Rain, Umbrella) =P(Rain)P(Traffic|Rain)P(Umbrella|Rain, Traffic)
- With assumption of conditional independence:
- P(Traffic, Rain, Umbrella) =P(Rain)P(Traffic|Rain)P(Umbrella|Rain)
- Bayes'nets / graphical models help us express conditional independence assumptions

Bayes'Nets (Bayesian Network) : Big Picture

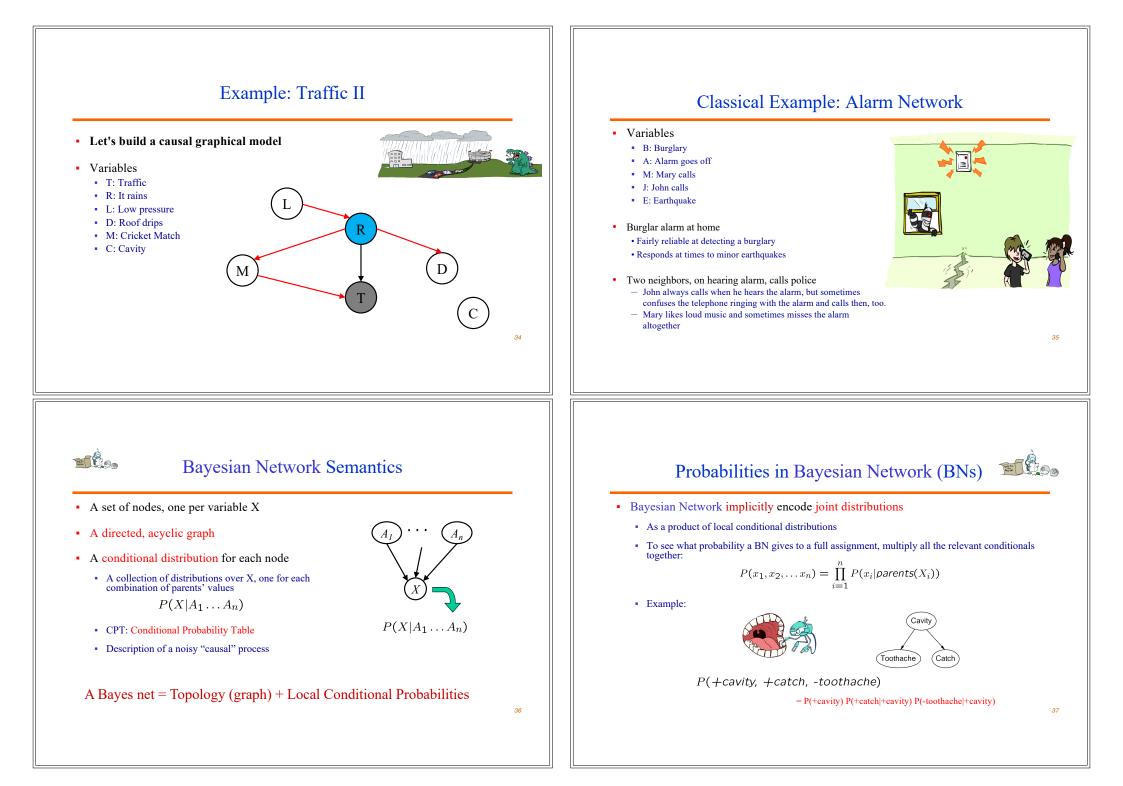
In Probabilities, we have seen that random variables can be related with joint distribution, conditionality, independence, etc.

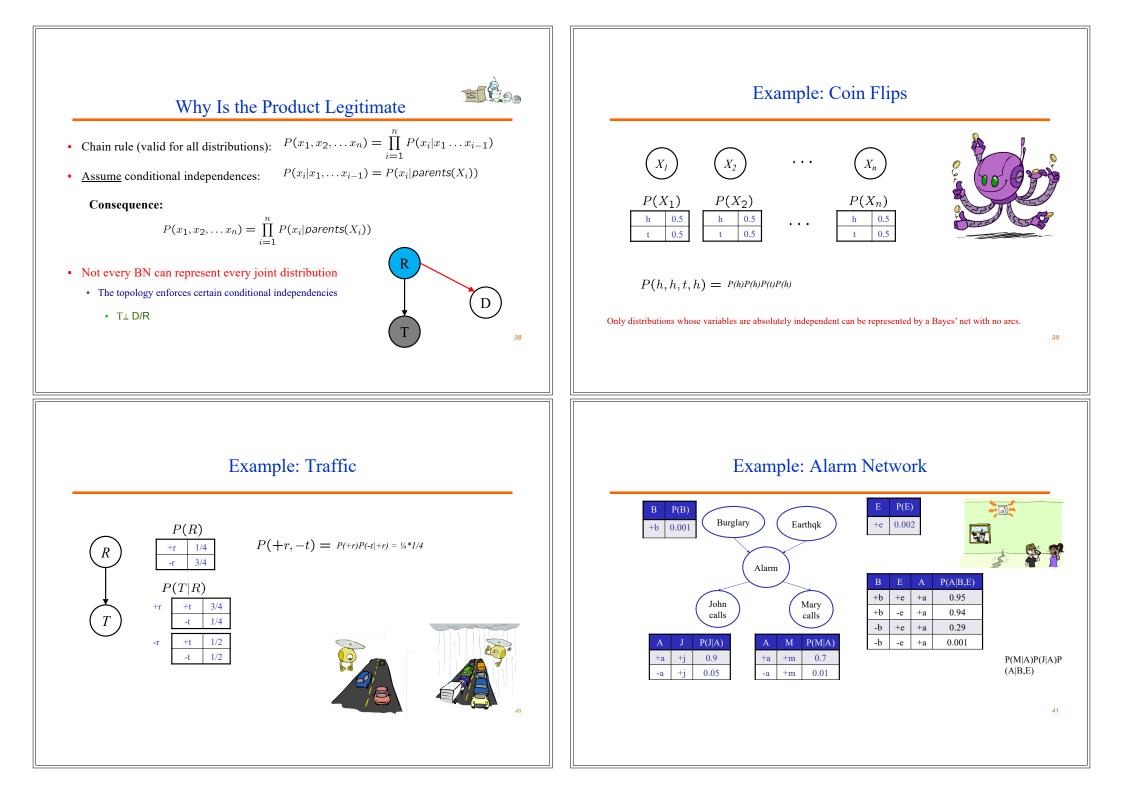
- However, such relations are defined in a formal semantics using a network topology and probabilities
- Bayesian Networks is a field that represents such relations systematically
- We explore the use of probability theory to objects and relations (like in first-order logic)

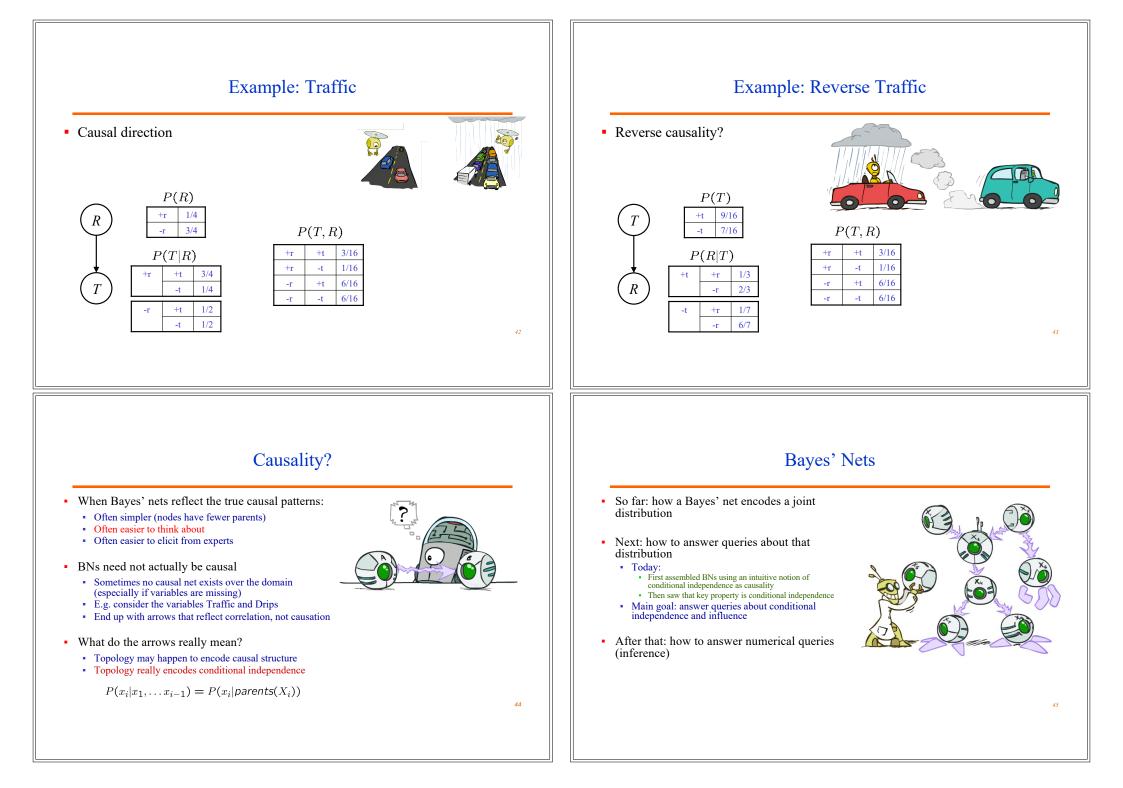


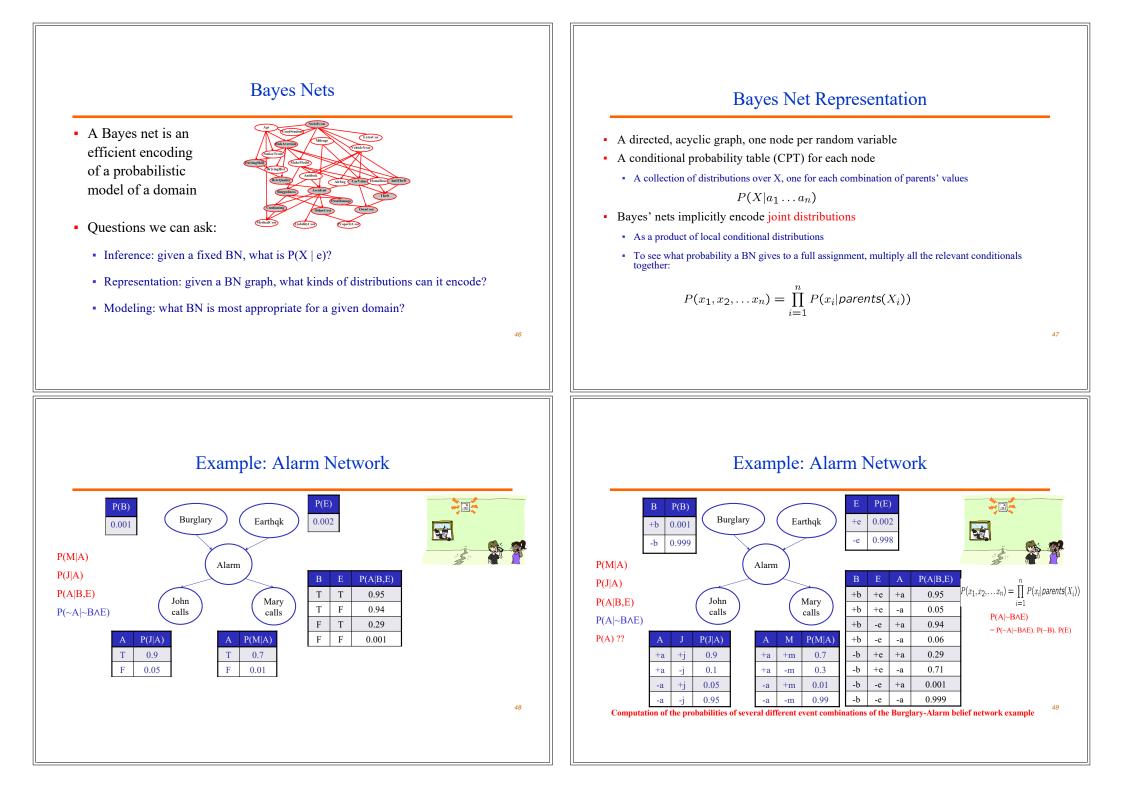


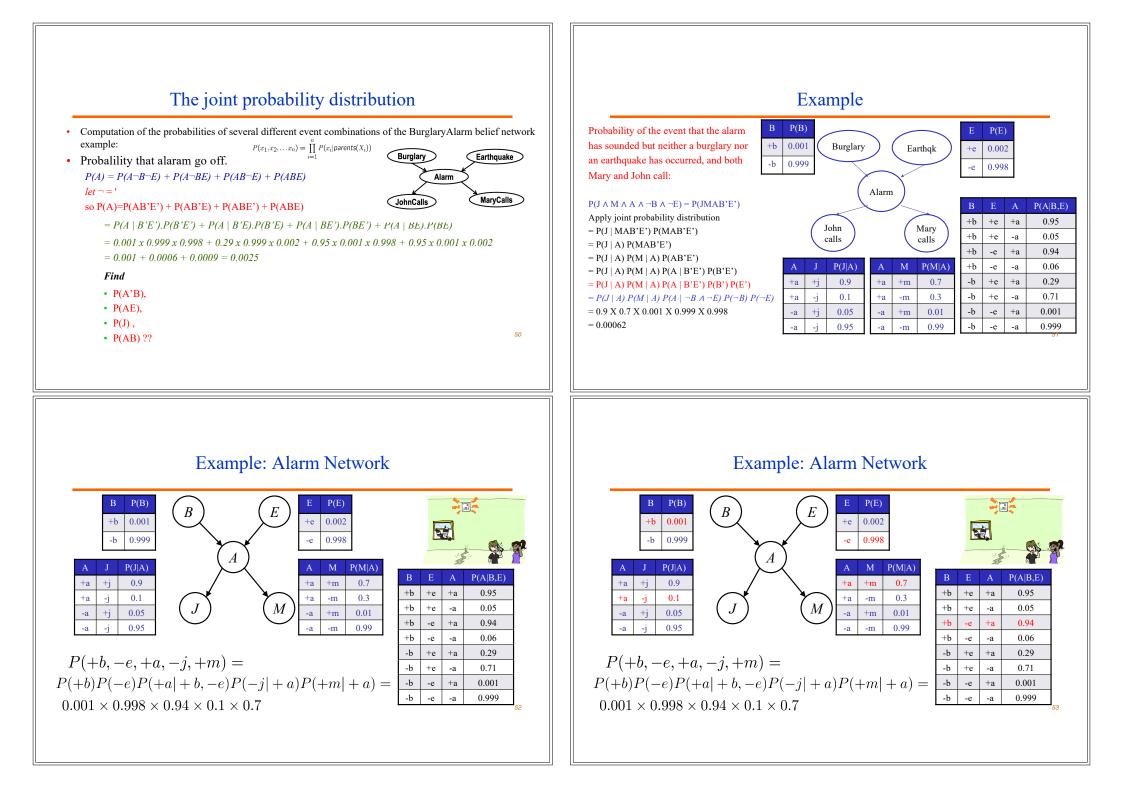
Graphical Model Notation **Bayes** Nets • In general, joint distribution P over set of variables (X1 x ... x Xn) Nodes: variables (with domains) Weather Set of random variables requires exponential space for representation & inference • Can be assigned (observed) or unassigned (unobserved) • BNs provide a graphical representation of conditional independence Arcs: interactions relations in P Indicate "direct influence" between variables -usually quite compact • Formally: encode conditional independence (more later) -requires assessment of fewer parameters, those being quite natural (e.g., causal) For now: imagine that arrows mean direct causation (in -efficient (usually) inference: query answering and belief update general, they don't!) Each node has a conditional probability table that quantifies the effects that the parent have on the node. The graph has no directed cycles. It is a directed acyclic graph (DAG). Toothache Catch 30 **Example:** Coin Flips **Example:** Traffic • N independent coin flips • Variables: R: It rains • T: There is traffic Model 1: independence • Model 2: rain causes traffic • No interactions between variables: absolute independence • Why is an agent using model 2 better? 32 33

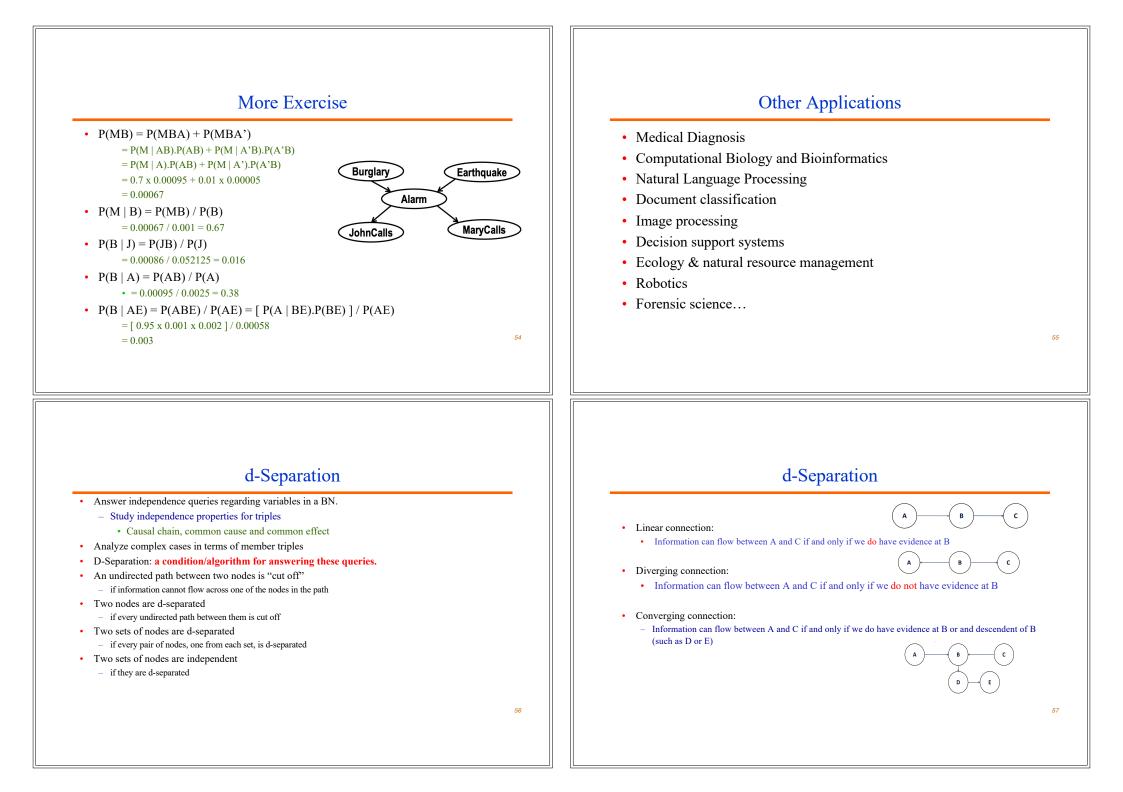


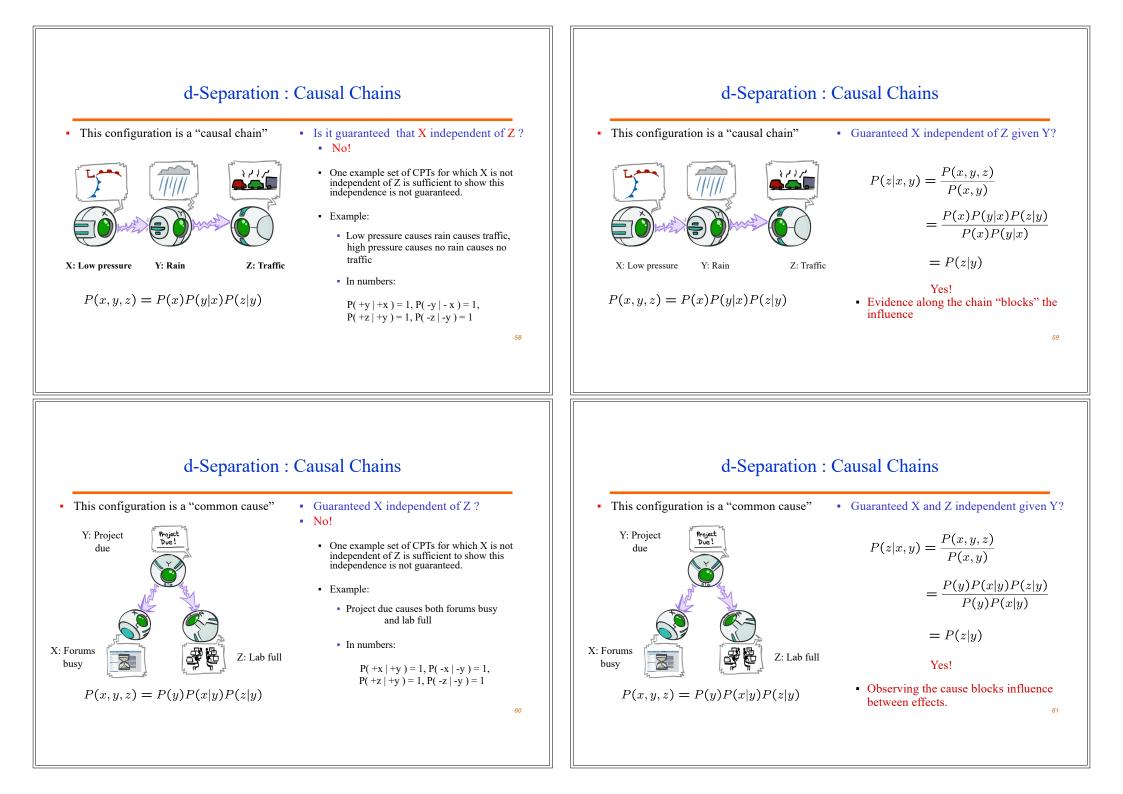


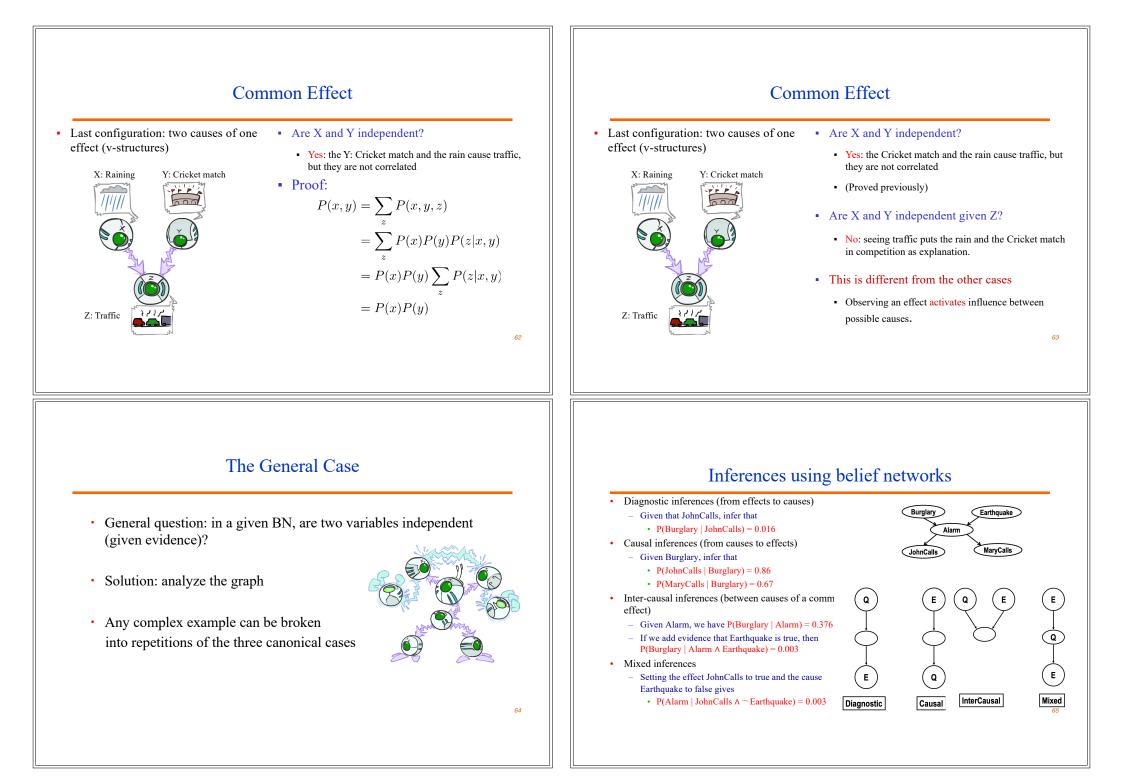


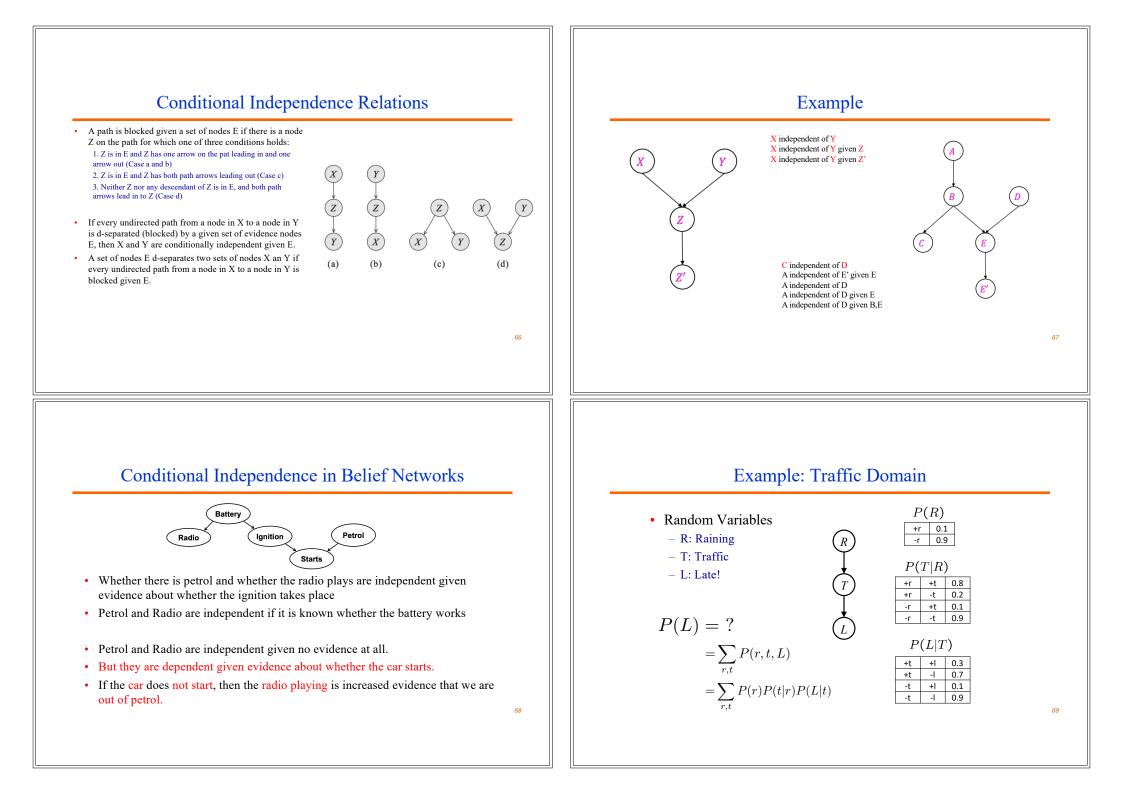


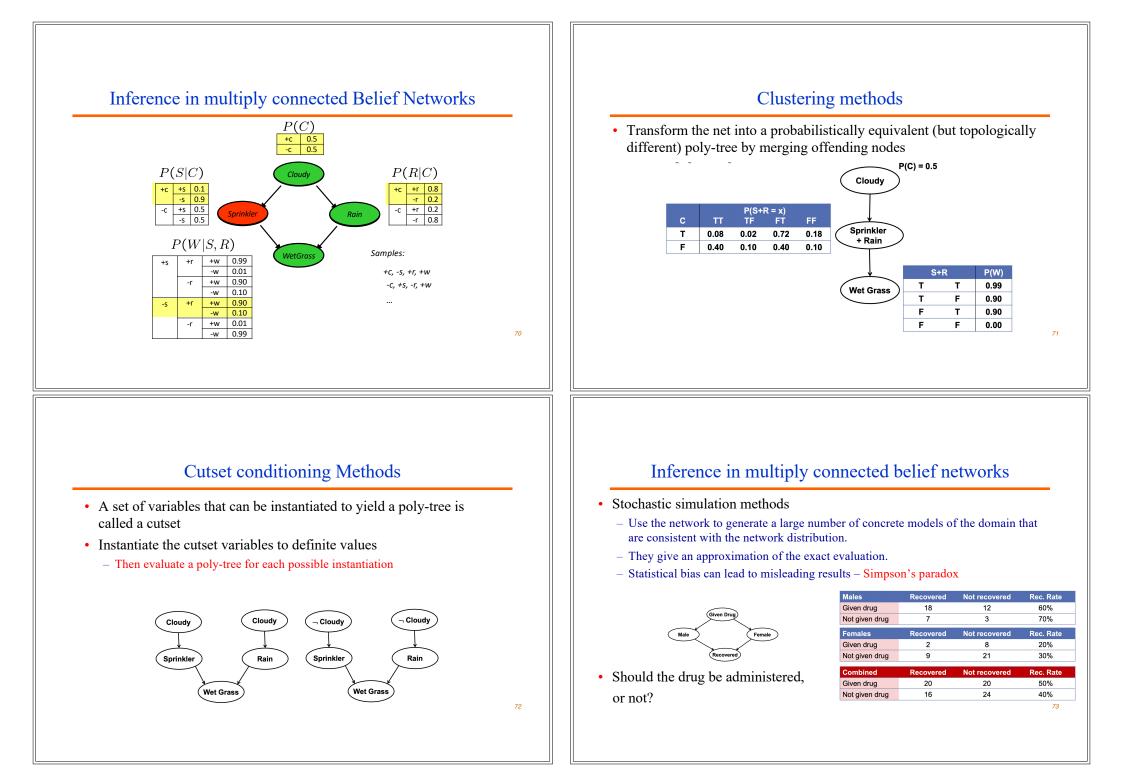












Simpson's paradox Default reasoning • P(recovery | male \land given drug) = 0.6 • Some conclusions are made by default unless a counter-evidence is • P(recovery | female \land given drug) = 0.2 obtained • P(recovery | given drug) - Non-monotonic reasoning • Points to ponder = P(recovery | male \land given drug)P(given drug | male) + P(recovery | female \land given drug)P(given drug | female) - What is the semantic status of default rules? = (0.6 x 30/40) + (0.2 x 10/40) = 0.5- What happens when the evidence matches the premises of two default rules with conflicting conclusions? - If a belief is retracted later, how can a system keep track of which conclusions need to be retracted as a consequence? 74 Drawbacks of using Bayesian theory Issues in Rule-based methods for Uncertain Reasoning The probabilities are described as a single numeric point value. Locality - In logical reasoning systems, if we have $A \Rightarrow B$, then we can conclude B given evidence A, - Distortion to precision that is actually available for supporting evidence. without worrying about any other rules. In probabilistic systems, we need to consider all available When we assert with probability 0.7 that the dollar will fall against the Japensese Yen over the next six evidence.

Detachment

- Once a logical proof is found for proposition B, we can use it regardless of how it was derived (it can be detached from its justification). In probabilistic reasoning, the source of the evidence is important for subsequent reasoning.

• Truth functionality

- In logic, the truth of complex sentences can be computed from the truth of the components. Probability combination does not work this way, except under strong independence assumptions.

• A famous example of a truth functional system for uncertain reasoning is the certainty factors model, developed for the Mycin medical diagnostic program

- months, what we really mean is we have a fairly strong conviction there is a chance of about 0.6 to 0.8 say, that it will fall
- No way to differentiate between ignorance and uncertainty.
 - Example
 - One of the three A, B, C terrorist group has planted a bomb. Let C found guilty and P(C) = 0.8. According to traditional theory rest of the probability will distributes amongst other without having any knowledege about them.
- · Forced to regard belief and disbelief as functional opposite.
- Ex. If P(A) = 0.3 then $P(\sim A) = 0.7$ so that $P(A) + P(\sim A) = 1$
- AS A REMEDY FOR THE ABOVE PROBLEMS, GENERALISES THEORY HAS BEEN PROPOSED BY ARTHUR DEMPSTER (1968) AND EXTENDED BY STUDENT GLENN SHAFER (1976).

77

Dempster-Shafer Theory Fuzzy Logic Separate probability masses may be assigned to all subsets of a universe of discourse rather than • Fuzzy set theory is a means of specifying how well an object satisfies a vague just to individual single members. description - It Permit the inequality $P(A) + P(\sim A) \le 1$ Truth is a value between 0 and 1 • It assume a universe of discourse U - Uncertainty stems from lack of evidence, but given the dimensions of a man concluding • A set corresponding to n proposition, exactly one of which is true. whether he is fat has no uncertainty involved • The Propositions are assumed to be exhaustive and mutually exclusive. • Designed to deal with the distinction between uncertainty and ignorance. • The rules for evaluating the fuzzy truth, T, of a complex sentence are: We use a belief function Bel(X) – probability that the evidence supports the proposition $- T(A \land B) = min(T(A), T(B))$ • When we do not have any evidence about X, we assign Bel(X) = 0 as well as $Bel(\neg X) = 0$ $- T(A \lor B) = max(T(A), T(B))$ • For example, if we do not know whether a coin is fair, then: • Bel(Heads) = Bel(\neg Heads) = 0 $- T(\neg A) = 1 - T(A)$ • If we are given that the coin is fair with 90% certainty, then: • Bel(Heads) = $0.9 \times 0.5 = 0.45$ • Bel(\neg Heads) = 0.9 X 0.5 = 0.45 • Note that we still have a gap of 0.1 that is not accounted for by the evidence 78 79 Summary Summary Representation Probabilistic reasoning is an integral part of many domains of AI. We intend to study the following in - Bayes nets compactly encode joint distributions (by making use of conditional independences!) future -Probabilities reasoning in state machines (Markov Chains) - Guaranteed independencies of distributions can be deduced from BN graph structure · Good for modeling dynamical systems, recurrent behavior - D-separation gives precise conditional independence guarantees from graph alone · Reinforcement Learning methods work with Markov Decision processes - A Bayes net's joint distribution may have further (conditional) independence that is not You may also look up some of these for further reading detectable until you inspect its specific distribution Bayesian optimization is an advanced method for automated problem solving under limited knowledge of the state space Conditional Independences Bayesian learning methods are gaining in popularity for making classifiers more important Probabilistic Inference • Uncertainty needs to be factored into classifiers, so that the classifier can separate out lack of knowledge as one of the outcomes • Enumeration (exact, exponential complexity) · For example, if a ML classifier is trained to separate wolves from huskies, it should be able to say "I don't know" - Variable elimination (exact, worst-case exponential complexity, often better) if presented with the picture of a cat • Structures like Stochastic AND/OR Graphs are being conceived for explainable AI (XAI) - Probabilistic inference is NP-complete - Sampling (approximate) · Learning Bayes' Nets from Data 80 81

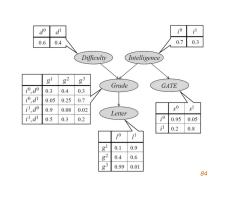
Home Work

- Three candidates run for an election as a major in a city. According to a public opinion poll, their chances to win are 0.25, 0.35 und 0.40. The chances that they build a bridge after they have been elected are 0.60, 0.90 and 0.80. What is the probability that the bridge will be built after the election?
- On an airport all passengers are checked carefully. Let T with $t \in \{0, 1\}$ be the random variable indicating whether somebody is a terrorist (t = 1) or not (t = 0). Let A with $a \in \{0, 1\}$ be the variable indicating arrest. A terrorist shall be arrested with probability P(A = 1|T = 1) = 0.98, a non-terrorist with probability P(A = 1|T = 0) = 0.001. One in a lakh passengers is a terrorist, P(T = 1) = 0.00001. What is the probability that an arrested person actually is a terrorist?

Exercise

- P(i1, d0, g2, s1, 10)
 - = P(i1)P(d0)P(g2 | i1, d0)P(s1 | i1)P(l0 | g2)
 - = 0.3*0.6*0.08*0.8*0.4

= 0.004608.



82

Home Work

A smell of sulphur (S) can be caused either by rotten eggs (E) or as a sign of the doom brought by the Mayan Apocalypse (M). The Mayan Apocalypse also causes the oceans to boil (B). The Bayesian network and corresponding conditional probability tables for this situation are shown below. For each part, you should give a numerical answer (e.g. 0.81). We use the short-form E' to denote the negation of E. No marks will be awarded unless intermediate steps are shown

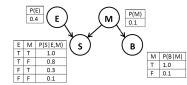
(a) Compute P(E'S'M'B')

(b) What is the probability that the oceans boil?

(c) What is the probability that the Mayan Apocalypse is occurring, given that the oceans are boiling?

(d) What is the probability that the Mayan Apocalypse is occurring, given that there is a smell of sulphur the oceans are boiling, and there are rotten eggs?

(e) What is the probability that rotten eggs are present, given that the Mayan Apocalypse is occurring?



Module 6: Reasoning under Uncertainty

- PART 6.1 : Quantifying Uncertainty
 Basic of Probability
- PART 6.2 : Probablistic Reasoning
 - Bayes Rule
 - Bayesian Network
- PART 6.3 : Fuzzy Logic
- PART 6.4 : Probabilistic Reasoning over time
 - Hidden Markov Model
 - Kalman filter
 - Markov Chain Monte Carlo
- PART 6.5 : Decisions Theory
 - Utility Function
 - Decision Network
 - Markov Decision Proces

85

References

- Artificial Intelligence by Elaine Rich & Kevin Knight, Third Ed, Tata McGraw Hill
- Artificial Intelligence and Expert System by Patterson
- <u>http://www.cs.rmit.edu.au/AI-Search/Product/</u>
- <u>http://aima.cs.berkeley.edu/demos.html</u> (for more demos)
- Artificial Intelligence and Expert System by Patterson
- Slides adapted from CS188 Instructor: Anca Dragan, University of California, Berkeley
- Slides adapted from CS60045 ARTIFICIAL INTELLIGENCE